

# A Software Development Process for an Electronic Commerce Portal

Volker Gruhn, Lothar Schöpe, Matthias Book

Department of Computer Science University of Dortmund, Germany







## Conventional vs. EC Systems

- Development conditions of EC systems:
  - higher degree of interaction
  - higher degree of integration
  - more content in addition to functionality
  - shorter time-to-market
  - but same level of quality
- Adapted software development process for EC systems required





## A Portal for Insurance Agents

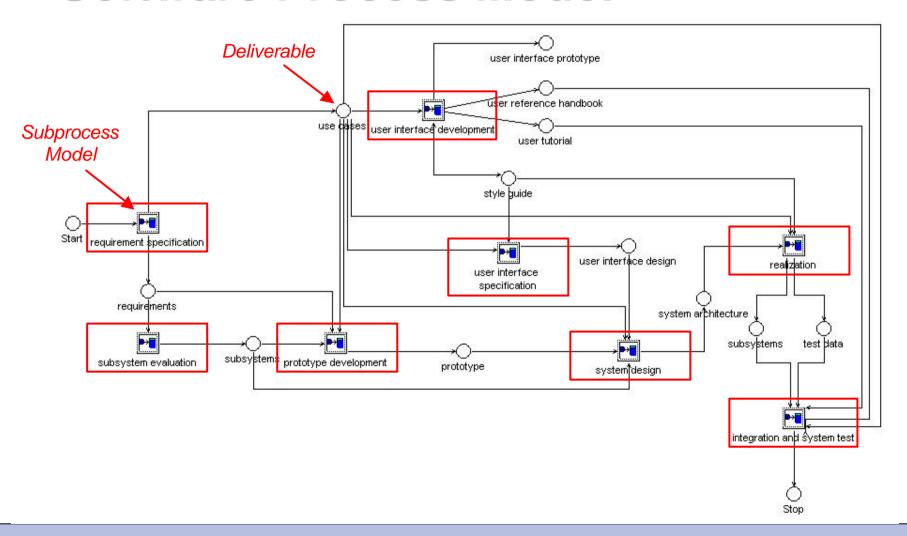
- combines and integrates
  - content and applications to support the agents' work



- to increase
  - productivity, company loyalty
- built using an adapted software development process

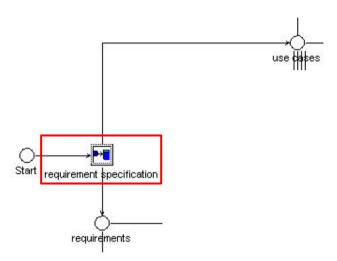
















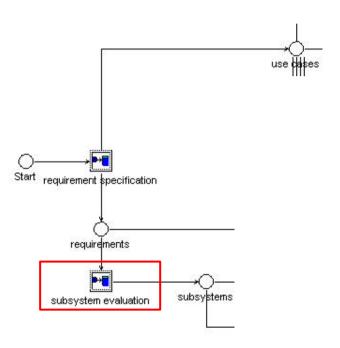
## Requirements Specification

- cooperation with insurance companies
- comprehensive tasks → singular actions
- prioritized and documented:

Req ID	Requirement	Priority	Type	Rationale
EP-F/1.2.3	All shop items must be accessible via a product hierarchy.	1	MUST	Users are familiar with the concept of a hierarchy and can find
				items there easily.
EP-F/1.2.4	A full text search may be provided to find products.	3	MAY	The search facility serves as a backup in case the user can't find an item in the hierachy.











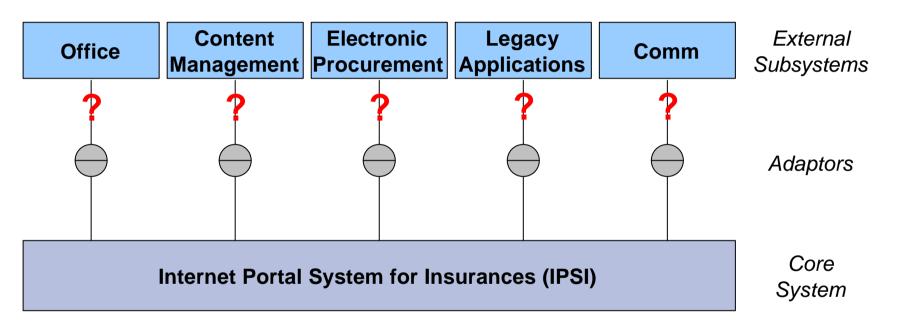
# **Subsystem Identification**

Office	Content Management	Electronic Procurement	Legacy Applications	Comm	Admin
e-Mail Folders	Product Portfolio	Office Material (Toner,)	Partner	Sending Reminders,	User Management
Address Book	Company Handbook	Promotional	Database Contracts	Messages, etc.	Monitoring
Calendar	Marketing Information	0     \ , ,	Database	by Fax SMS e-Mail	Search
To-Do List	Law Documents	Company Services (Courses,)	Tariff Computer		Portal-wide Full Text Searches
Outlook	pirobase	SmartStore	Partner DB	sendfax, yaps,	<u>A</u>
Microsoft	PIRONET*	;-) smartstore	Continentale	JavaMail 🕟	Sun.





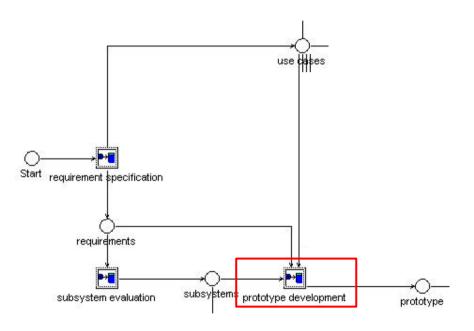
# **Feasibility Check**



- Q: Subsystem integration feasible?
- A: Adaptor prototypes implementing key features



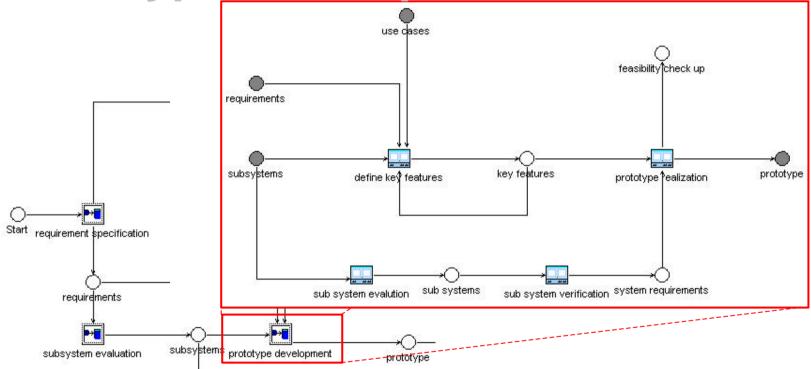






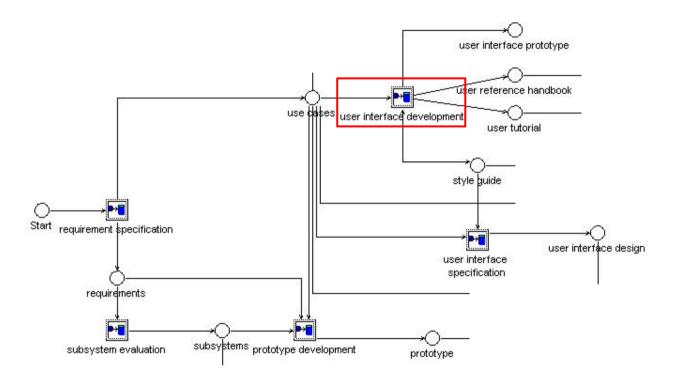


**Prototype Development** 





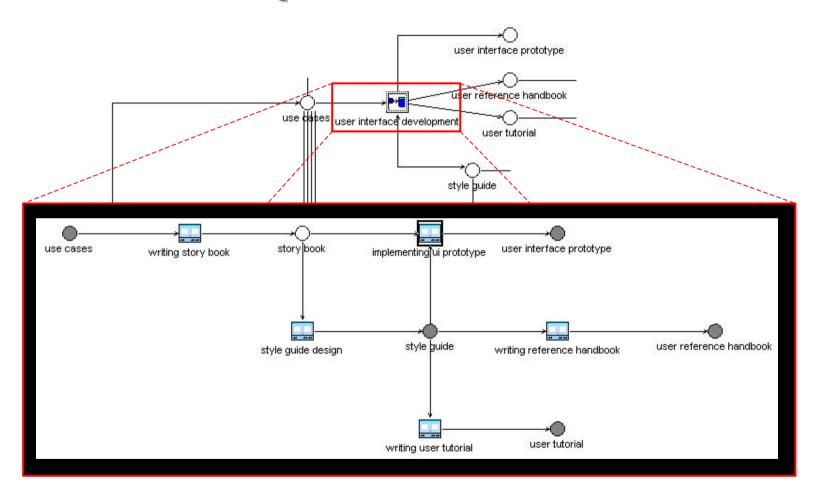






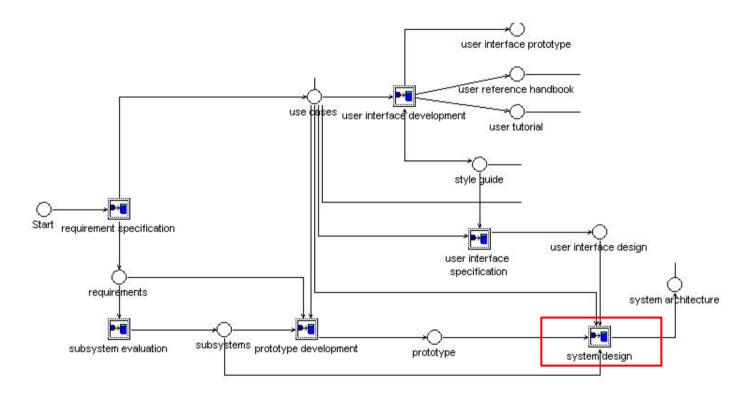


## **GUI Development**





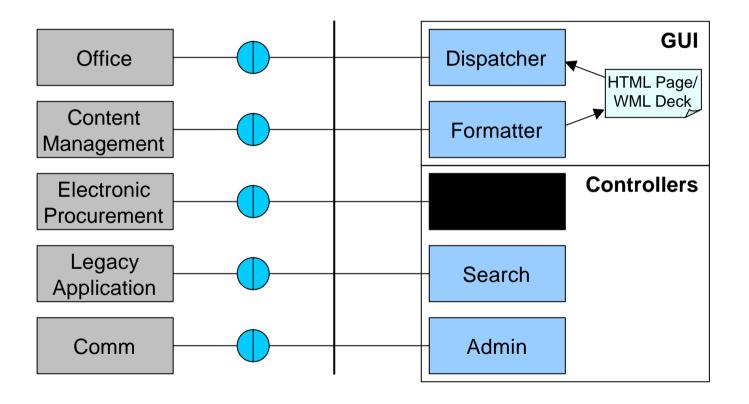






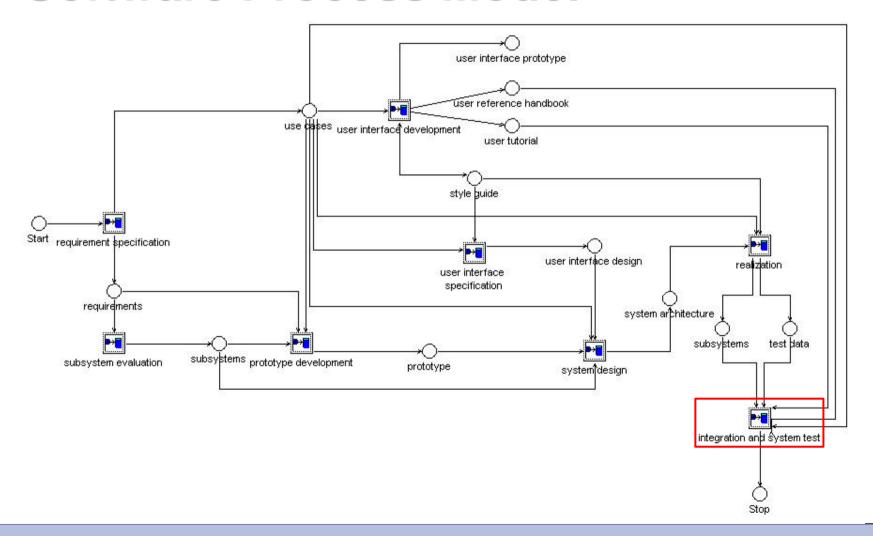


# **System Architecture**





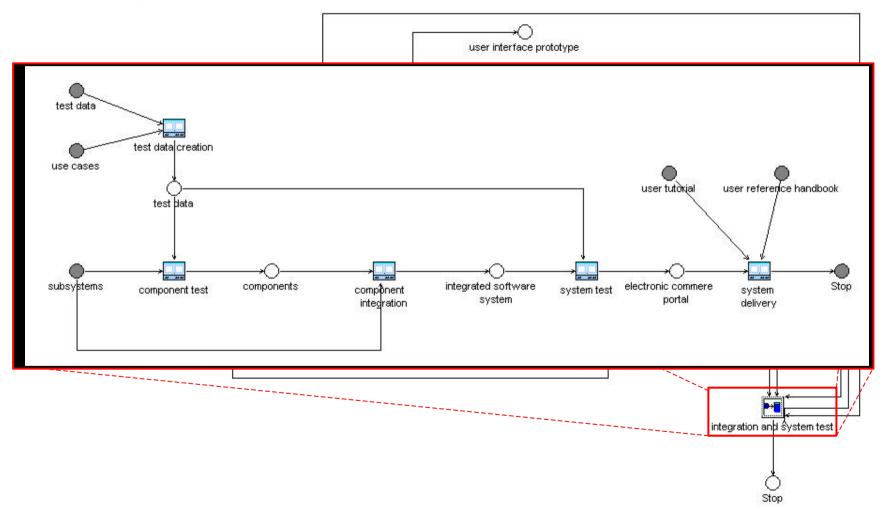








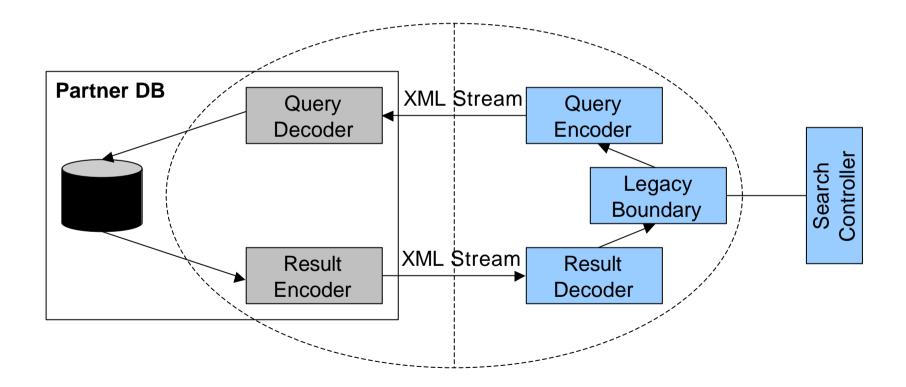
# **Integration and System Test**







# **Example: Legacy Integration**





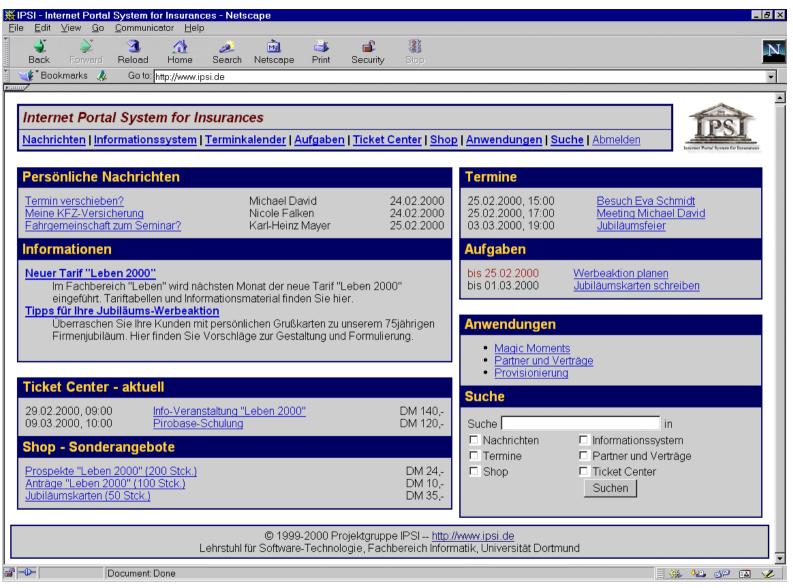


## **Testing**

- Class Test
  - Class functionality ok?
- Subsystem Test
  - Code review; subsystem boundary ok?
- Integration Test
  - Subsystems' interfaces ok?
- System Test
  - Workflow and GUI ok?











## **Conclusion: Experiences**

- EC software development process can differ from conventional process in:
  - types of tasks
  - order in which tasks are performed
  - roles that perform tasks
  - software tools used
- especially notable:
  - high effort for subsystem integration





## **Conclusion: Software Quality**

- Problem:
  - quality-assuring methods can fall prey to time-to-market philosophy
- Partial solution:
  - incremental, iterative prototyping to estimate feasibility, effort and dev. time
- Goal: Model software development process ensuring consistent high quality despite more challenging conditions



## Thank you!



# Any questions?